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## About This Content

Clickteam Fusion 2.5+ enhances your existing copy of Clickteam Fusion 2.5 Standard or Developer by providing some very powerful additional features and improving functions in several places.

Access the power of event editor with even more ease using child events in your projects, qualifiers in global events, customizable qualifiers and a global event list editor.

Improve the performances of your applications with new engine optimizations and a new Windows runtime using DirectX 11.

Debugging your application has never been easier with the addition of new features like the built in profiler that allows you to examine the time taken by each event line of your application. The resulting output allows you to detect any bottleneck in your events and optimize your application's frame rate. Or the new Find All function that searches your entire application for your search criteria and provides a new output window with the results. Find what you are looking for in the list, click it to jump directly there!

A ton of other features include

- Faster loading and saving times
- Define up to 260 alterable values and 260 alterable strings per object in the editor

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- New selection commands in the frame editor
  - Objects alphabetically sorted in the Workspace window
  - Run app from specific frame
  - A new Output window in the debugger to display debug messages
  - The ability to see and replace all fonts in your application in the Data Element editor
  - Actions to preload graphic and sound files to accelerate later Load Frame, Set Effect Texture or Play Sample File actions
  - And more!

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Title: Clickteam Fusion 2.5+ Addon  
Genre: Animation & Modeling, Education, Utilities, Web Publishing  
Developer:  
Clickteam  
Release Date: 31 Mar, 2019

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English,French,Japanese







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Needs full screen settings. Like an Actual settings option and start menu. You have to Alt-Enter every time to play in fullscreen mode. And the forced full screen upsets the resolution. Other than that its a fun RPG.. Very buggy. Constant "out of memory" crashes (I am running rig with 32gb RAM). Constantly messes up my multiple monitor setup.

Very slow loading/saving times.

Overall design is unfinished, game feels too slow and unbalanced.

No proper ending cinematic, and pointless WW2 scenes before each mission don't make any sense anyway.

The idea was there, too bad implementation failed.

Skip this one.. best VN i have play. With all my sincere respect for the developer of this WWII strategy game, Wargaming-dot-net studio, I'm having a hard time with actually recommending this game. At least there, on Steam, with its current unpatched state. You see, this game heavily suffers from the memory leakage bug, which ends up in crashing after every mission or even during the long ones (especially when they interrupted by videoclips). There is a cure, sure, but you have to look for it yourself, and it will not be a quick search. So I clearly understand some of the people, who wants to buy that game, but Not-On-Steam, considering the fact Steam is really, really Slow with updating non-mainstream games, even if it's obvious gems like Fallout 1&2. 3/5

havent played it much, would probably score higher if i just played it more lol. I never get sick of this game. You can get in, get out and have a full game in no time.

I just wish multiplayer support was better. Never been able to play against a person, yet.

I have experienced some crashes and lock ups with the game, but that may just be my laptop.

This game represents excellent value for money and makes a great gift.

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Obscure game of the legendary Looking Glass studios. Recommended of course.. World is not fair. I love this game, I'm a WWII history fanatic and the authenticity of the weapons gives it a boost in my top pc games choices.. Fun Game.

Visuals are great.

Tracks are fun to ride.

Shooting is fun but could use a bit of work. It seems the projectiles do not inherit player velocity, which makes all the shots seem to be fired way behind they are actually being shot. Makes the visuals look weird and it seems harder to hit enemies. There also is no usable gun sights.

7/10 as is, but with some tweaks it could be even better. In its current state the game is totally worth it.. As a dev myself, I can say with confidence that anybody who has the drive to, at the age of 7, publish a game on Steam, has a bright future. Keep up the good work!. 3D\u7248\u672c\u7684\u63a8\u7bb1\u5b50....

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